

Role play prompts

Shopping



In groups of 4 recreate this scenario of shopping. Pupil 1 is the member of staff at the checkout who's bored and distracted with their phone. Pupil 2 is an elderly person who is telling a long story about their life to the clerk. Pupil 3 is in the queue of the shop behind the elderly person, they aren't happy with how long the service is taking and causes a scene. Pupil 4 is the manager of the shop who has to resolve the issue and come to a solution.

Argument



In pairs create an argument between two people. This could be between a parent and their child where the parent has asked the child to tidy up and the child refuses. Or it could be a situation between two adults who are fighting over money, work or household chores. In this argument, there should be a build up to the row. For example, the parent asking their child nicely to tidy up. Then there should be the argument. After this there should be a resolution of some sorts such as a simple sorry.

Plane trip



As a class, act out what happens on a plane. Have a variety of different people that are taking a long journey to another country. You could have a small group be a family going on holiday, two people being a couple on their honeymoon, people travelling to see family, business people going for work and cabin crew. A problem arises for the couple as they can't get into 1st class and are stuck in economy class. Cabin crew are serving drinks and food and helping a nervous flyer. The family are excited to go on holiday, but their child is misbehaving, and everyone becomes irritable. Let children take this story in any direction they wish.

Negotiations



In small groups act out a work meeting where negotiations take place. A new theme park is needing to be built with a tight deadline. The meeting is to pitch a fantastic idea to the CEO for what the theme park will be. The CEO hates every idea and so staff have to negotiate with them to impress them. Allow children to create a theme park idea together and negotiate it and pitch it to you, so you will be the CEO.